## **Game Studies Emphasis**

## **INFORMATION SCIENCES Major**

Code	Title	Credits
Supporting Courses		
COMP SCI 201	Introduction to Computing & Internet Technologies	
COMP SCI 221	Database Design & Management	
COMP SCI 231	Introduction to IT Operations	
COMP SCI 240	Discrete Mathematics	
COMP SCI 256	Introduction to Software Design	
COMM 133	Fundamentals of Public Address	
COMM 205	Elements of Media	
MATH 260	Introductory Statistics	
Upper-Level Courses		
COMM/INFO SCI 308	Information Technologies	
INFO SCI 332	Mobile Platforms and Apps	
INFO SCI 341	Survey of Gaming and Interactive Media	
INFO SCI 342	Game Design	
COMP SCI 316	Advanced Software Design	
COMP SCI 352	Computer Graphics and Animation	
COMP SCI 454	Artificial Intelligence	
COMP SCI 474	Game Engines	
Elective Courses 2 additional and the unman loval in COMM. COMP. COL		

Elective Course - 3 additional credits at the upper level in COMM, COMP SCI or INFO SCI