

Game Studies Emphasis

INFORMATION SCIENCES Major

Supporting Courses

COMP SCI 201	Introduction to Computing & Internet Technologies
COMP SCI 221	Database Design & Management
COMP SCI 231	Introduction to IT Operations
COMP SCI 240	Discrete Mathematics
COMP SCI 256	Introduction to Software Design
COMM 133	Fundamentals of Public Address
COMM 205	Elements of Media
MATH 260	Introductory Statistics

Upper-Level Courses

INFO SCI 308	Information Technologies
INFO SCI 332	Mobile Platforms and Apps
INFO SCI 341	Survey of Gaming and Interactive Media
INFO SCI 342	Game Design
COMP SCI 316	Advanced Software Design
COMP SCI 352	Computer Graphics and Animation
COMP SCI 454	Artificial Intelligence
COMP SCI 474	Game Engines

Elective Course - 3 additional credits at the upper level in COMM, COMP SCI or INFO SCI

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